EZ-Mail Help Index

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What is **EZ-Mail**?

EZ-Mail is a mail reader/composer that let you manage Internet mail under Windows. The main purpose of EZ-Mail is to let the user read, reply, forward and create messages. There are also other functions to simplify the reader's task. EZ-Mail is not a mail transport package or a UUCP system, it acts as a front end to such package. To send a mail message, EZ-Mail calls a third party mailer program that does the transport part of the mailing process.

Current directly supported systems are:

- FTP Software by FTP Software Inc.
- FSUUCP by Fubar Systems.
- Pathway by The Wollongong Group Inc.
- PC-NFS from Sun Micro Systems Inc.
- UUPC/extended by Drew Derbyshire.

EZ-Mail is fully configurable and may well support other systems.

Since EZ-Mail is fully configurable, you may use your PC as a multi-user mail system by creating as many users as you wish. See the <u>User setup</u> section for more information on multi-users.

EZ-Mail's ancestor is WinMail. WinMail is no longer supported and all users of WinMail 1.0 to 1.1a should now use EZ-Mail. See the special offer in the <u>License Agreement</u> section for registered users of WinMail.

Starting EZ-Mail

There are several ways to start EZ-Mail:

1) The Run... command in the File Menu of the Program Manager and File Manager can be used to start the program.

2) If EZ-Mail was been imported into the Program Manager then double clicking on the icon will start the program.

3) From the File Manager, double clicking on the EZ-Mail entry will start the program.

4) From within WinCLI, WinCLI Pro, 4Win (or other command line interface for Windows) changing the current directory to the one EZ-Mail is stored in and typing "ezmail" will start the program. Note: If the directory where EZ-Mail is stored is in the PATH environment variable, you do not need to CD to that directory before typing "ezmail".

5) You can put EZ-Mail in the LOAD= of the WIN.INI file so that it is started every time you start Windows.

Getting Started

The first time you will get in EZ-Mail, an initialization file **EZMAIL.INI** will be created in your Windows directory.

You will have to properly configure system setup and user setup before using EZ-Mail.

Note: EZ-Mail does **not** rely on third party configuration files. EZ-Mail has its own set of configurations stored in the file **EZMAIL.INI.** You will have to configure EZ-Mail separately but accordingly with your third party system. See System setup and User setup sections for information on how to configure EZ-Mail.

File Menu

Open Opens a file dialog that lets you open a new mail box for the current user.

Exit

Exits EZ-Mail.

Options Menu

System setup	Opens the <u>System setup</u> window. This is where the system's information is specified (system type, machine name, etc.)
Preferences	Opens the <u>Preferences</u> window. This is where you customize EZ- Mail (auto reload, conversions, etc.)
Indent string	Opens a small dialog where you can change the indent string. An indent string is usually a single character used to indent original text when replying. Default is the greater-than character.
Font	Opens the font dialog and let you choose a fixed pitch font for use by EZ-Mail when displaying the messages' summaries list in the main window.
Registration code	Opens a dialog that let the user enter a its registration code or change current code if the program is already registered.
Short/Long menus	Toggles between short and long menus. Long menus have equivalents for all buttons in the main window.

User Menu

Setup	Creates or edits a user file. See also <u>User setup</u> section.
Change	Changes current and/or default users faster than with User/Setup. See also <u>Changing current and default users</u> .
Edit signature	Opens the editor with current user's signature file so it can be modified.

Mail Menu

Mail	Same as clicking on the mail button in the main window. Opens the mail dialog. See also <u>Mailing a message</u> section.
Reply	Same as clicking on the reply button in the main window. Opens the reply dialog. See also <u>Replying to a message</u> section.
Forward	Same as clicking on the forward button in the main window. Opens the forward dialog. See also <u>Forwarding a message</u> section.

Message Menu

Read message	Same as clicking on the read button in the main window. Reads the highlighted message(s) and marks it (them) as read. See also <u>Flags</u> section.
Read headers	Same as clicking on the headers button in the main window. See the header (or rooting information) of the highlighted message(s).
Delete	Same as clicking on the delete button in the main window. Marks the highlighted message(s) as deleted (i.e.: puts a "d" flag next to the highlighted message(s)). See also <u>Flags</u> section.
Un-delete	Same as clicking on the un-delete button in the main window. Undeletes selected message(s) (i.e.: removes the "d" flag next to the highlighted message(s)). See also the Flags section.
Mark as read	Same as clicking on the mark button in the main window. Marks the highlighted message(s) as read (i.e.: puts a "r" flag next to the highlighted message(s)). See also the Flags section.
Un-mark	Same as clicking on the un-mark button in the main window. Unmarks read message(s) (i.e.: remove the "r" flag next to the highlighted message(s)). See also the Flags section.
Save to file	Same as clicking on the save button in the main window. Saves the highlighted message(s) into a file and marks it (them) as saved. See also the Flags section.
Append to mailbox	Same as clicking on the append button in the main window. Appends highlighted message(s) to another mailbox.

Mailbox Menu

Reload

Same as clicking on the reload button in the main window. Reloads the current mailbox and refresh the message list. Open a dialog box asking if you want to remove marked messages. Clicking on "YES" deletes messages marked as "d" (deleted) and move messages marked as "r" to the mail read file, if specified in user's options, and then reload entire mailbox. Otherwise the mailbox is only scanned for new messages.

Alias Menu

Aliases are short and easy-to-remember words or names that are expanded to a full name and address when used to send messages.

User	Opens the alias window that lets you create or edit existing aliases for the current user. See the <u>"Alias Window"</u> section for more information on aliases.
System	Opens the alias window that lets you create or edit existing aliases for the entire system. System aliases are available to every user defined in the system. See the "Alias Window" section for more information on aliases

Utilities Menu

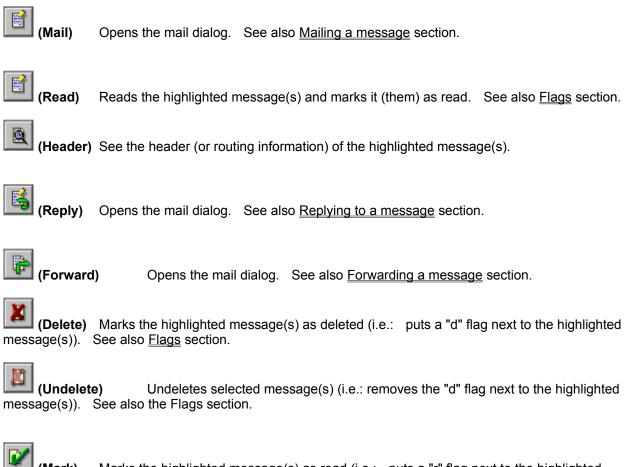
In this menu you'll find some nice utilities for message handling.

UUDecode single message	Asks for a destination directory and uudecode selected message. The message must consist of an encoded binary file with Unix's or Unix-like uuencode utility. The file must be in whole. You can not uudecode a spliced uuencoded file using this option.
UUDecode file	Opens a file dialog that let you specify an external uuencoded file to decode. It then asks for a destination directory to save the output file. The file must be a one part uuencoded file.

Help Menu

Index	Open the Help utility on the main index card.
Mail	Open the Help utility and goes to the "Mail" section.
Reply	Open the Help utility and go to the "Reply" section.
Forward	Open the Help utility and goes to the "Forward" section.
System setup	Opens the Help utility and goes to the "System setup" section.
Registration form	Opens the Help utility and goes to the "Registration form" section. You can print the form from there.
About EZ-Mail	Displays hardware and software setup, version number and copyright notice.

Main Window's Buttons



Marks the highlighted message(s) as read (i.e.: puts a "r" flag next to the highlighted (Mark) message(s)). See also the Flags section.

(Unmark) Unmarks read message(s) (i.e.: remove the "r" flag next to the highlighted message(s)). See also the Flags section.

Saves the highlighted message(s) into a file and marks it (them) as saved. See also the (Save) Flags section.



(Append) Appends highlighted message(s) to another mailbox.



(Reload) Reloads the current mailbox and refresh the message list. Open a dialog box asking if you want to remove marked messages. Clicking on "YES" deletes messages marked as "d" (deleted) and move messages marked as "r" to the mail read file, if specified in user's options, and then reload

entire mailbox. Otherwise the mailbox is only scanned for new messages.

(Users) Opens the <u>user change window</u>. This dialog let you change the current or the default user.

System Setup

<u>System</u>	
Name	Name of the mail-transport system to use. Some systems are pre- defined and clicking on them will copy the default values for them in the "Mailer" and "Caption" field. You may enter a new system by typing a new name in this field.
Mailer	Command to run with required parameters to send mail messages. See the <u>Configuring the mailer</u> section for more information on how to configure a mailer and how to pass required parameter to the mailer program.
Caption	The caption of the mailer window. This is not to specify the caption but rather to inform EZ-Mail of it. When calling the mailer consecutively (when sending to multiple recipients) EZ-Mail checks to see if the mailer window is still opened before starting another instance of it, if necessary. If mailer is a PIF file, this field should be set to exactly the same thing as the PIF's "Window title" field, if it is a .EXE, .COM or .BAT file, it should be the name of the program in UPPER CASE only less the extension.
Node	
Machine	Name of the machine. Sometimes referred as the Node name. Example: In Cinetic@Speedy.CAM.ORG the node name is Speedy
Domain	Name of the domain. Sometimes referred as the domain name. Example: In Cinetic@Speedy.CAM.ORG the domain name is CAM.ORG

Preferences

Flag actions		
Prompt before archivin	g/deleting read messages When set, EZ-Mail asks the user before archiving messages marked as read when reloading the user's mailbox. If no archive file is specified, the question applies for the deletion of these messages.	
Prompt before deleting	deleted messages When set, EZ-Mail asks the user before deleting messages marked as deleted when reloading the user's mailbox.	
Delete read message if	no archive file is specified When set, EZ-Mail treats messages marked as read as if they were marked as deleted in the case that there is no archive file specified in the <u>user's setup</u> .	
Insert signature separator When set, EZ-Mail inserts the standard signature separator before the user's signature.		
Mailbox auto reload		
Enable auto check	When set EZ-Mail automatically check for new messages.	
Every minute(s) Specifies the period for EZ-Mail to check for new messages.	
Prompt before reloading When set, EZ-Mail asks the user before reloading the mailbox.		
Conversion		
OEM to ANSI	If set, EZ-Mail will convert OEM characters to ANSI characters in the main window and when reading mail messages.	
ANSI to OEM	If set, EZ-Mail will convert ANSI characters to OEM characters when sending mail messages.	

Configuring The Mailer

This is one of the most important part of EZ-Mail's configuration. The mailer is the program that actually transfers the mail message or spools it for further transfer. Each type of system has a mailer program. The mailer is not part of EZ-Mail and it is **not** distributed with it. Distributed with EZ-Mail, though, are some standards PIF and batch files to call them. If you want to recreate them, see the <u>"Supported Systems"</u> section. They are **not** guaranteed to work with your setup, they are provided as examples. You may modify them to suit your system's needs. Most of the time, the only thing you will want to change is the complete path to the mailer if the directory where it resides is not in your path environment variable.

Mailers are similar, but they still differ from one system to another.

For UUCP system, the mailer is most likely called rmail.exe or rmail.com.

For Unix network system, EZ-Mail uses batch files that invoke the proper "sendmail" command on the remote host with the help of the PC's rsh (remote shell) command. This command is provided with PC based NFS systems such as Sun Microsystems', FTP Softwares' and LAN Workplace's.

You will need to refer to your mail transport program's manual to learn about the way to properly call the mailer.

Parameters passed to such programs will differ from one to another. EZ-Mail has meta-strings to specify some necessary information you may need to pass to the mailer. These meta-strings will be expanded to appropriate information before calling the mailer program. These are:

- \$F Filename of the message to send
- \$U User's ID
- \$M Machine's name
- \$S Sender's FNDQ (Fully Qualified Domain Name).
- \$R Recipient (one at a time)
- \$L List of recipients (if sending to more than one at a time).

Example:

uupc.pif -t -f \$F	For UUPC/extended.
fsuucp.pif \$R \$F \$U	For FSUUCP.

Note: Parameters passed to a PIF file are again passed to corresponding DOS executable or batch file.

You **must** at least specify a \$F meta-string. This meta-string being the mail message itself, it is not optional. You may specify \$R **or** \$L but not both. The purpose of the two is similar, \$L will be replaced by a list of recipients up to the maximum length of a DOS command line and \$R will be replaced by one recipient; this last meta-string is used for mailers that doesn't support mailing to more than one recipient at a time. Using \$R doesn't mean you won't be able to send to multiple recipients, it just means EZ-Mail will have to invoke the mailer program for **each** recipient. If your mailer supports multiple recipients on the same command line, it is preferable to use the \$L meta-string since when sending to multiple recipients, EZ-Mail will expand it with a list of recipients up to the maximum length a DOS command line supports.

User Setup

<u>Fields</u>

User ID	User's ID on the machine. Example: In Cinetic@Speedy.CAM.ORG user ID is Cinetic
Real name	Real name of user. Example: for Cinetic@Speedy.CAM.ORG the real name would be Cinetic Systems
Reply-to	If specified, this is the return address that will be used by the receiving party when replying to your messages. Usually the return address is extracted from the "From:" field of the message. Use this field if your correspondents aren't able to reply to your messages "as-is". You should specify your address as a "fully qualified domain name address".
Mail box	Name of the file where the incoming mail for this user goes. This is also referred as the incoming mailbox. Example: d:\uupc\mail\cinetic
Read Mail	Name of the file where read mail messages are archived.
Sent Mail	Name of the file where sent mail messages are archived.
Signature	Name of a file to be used as a signature. A signature is a small text file, usually two or three lines, which is appended to messages sent. Normally a signature file should include your name and e-mail address.
Pager	Program to run to read mail. Default is "notepad.exe"
Editor	Program to run to edit mail. Default is "notepad.exe"
Buttons	
Default	Change the default user ID to the one in the "User ID" field. The "default user ID" is the user used by EZ-Mail when it started.
Browse	This button is only available when the cursor is in one of these fields: Mailbox, read mail, send mail, signature, pager or editor. It opens the file browser to let you click on a specific file on your system. When you double click on a file or select a file and press "OK", the path name of the file is transferred to the field you were in before

clicking on the browse button.

Delete	Remove this user ID from your system.
ок	Save changes and close the dialog.
Cancel	Cancel changes and close the dialog.

Changing Current Or Default User

You can always change current and default users using the <u>System Setup</u> window, but a more convenient and faster way to do it is by the "Change User" dialog. You can access this dialog by clicking on the user button in the main window or by choosing the User|Change menu option.

This dialog also lets you see the status of your user's mailboxes. A "+++" to the left of a user name means that this user's mailbox has new mail in it. A "- - -" means that this user's maibox may have been trimmed by another program since it's shorter than it was before.

To change current user, select one from the list using the mouse or the keyboard and click on "OK". You can also double click on the user to perform the same task. If you want to change the default user, select one from the list using the mouse or the keyboard and click on "Default".

EZ-Mail And Remote Mail Servers

When using EZ-Mail with a remote mail server, you must have a PC based package to communicate with it. Some of the popular packages are PC-NFS and FTP software. With this type of installation, mail messages are stored on the remote mail server, not on the local PC.

To be able to read these messages you must have a mounted drive on your PC that is linked to the mail spool directory of the remote server (usually /var/spool/mail). To achieve that, please refer to your PC-NFS manual or ask your system administrator about it.

You must have read and write access to your mail file. This file has the same name as your user id on the remote host.

When creating (or editing) your user, set the "mailbox" field to point to your mail file on the remote host. Example: If your user id on the remote host is "jack" and you have mounted the mail spool directory of the remote host on your e: drive you set the "mailbox" field to e:\jack.

You must also configure EZ-Mail appropriately for the system you use. In the <u>system setup</u> dialog, you must set the "machine name" to the name of the remote host and the "domain name" to its real domain name. If you fail to configure this properly, recipients of your messages may have problems replying to your messages.

Some PIF files to use with these packages are provided with EZ-Mail. These files are provided as examples. You will have to change them to suit your system's configurations and needs. You will want to add the paths to the corresponding batch file if is not in your path. If you can't run Windows in Enhanced mode, you will have to un-check the "Windowed" flag. If you are running in Enhanced mode and leave the "Windowed" flag set, it will enable you to choose between "Normal" and "Iconized" in EZ-Mail configurations. Otherwise the mailer will be run in full screen.

You may also want to change the "mailer" field to add the path to the PIF file.

Supported Systems

Name:	UUPC/extended
Author:	Drew Derbyshire
Туре:	Shareware UUCP package for DOS
Contact:	Drew Derbyshire
	Internet: help@kew.com
Name:	FSUUCP
Author:	Christopher J. Ambler, Fubar Systems
Туре:	Shareware UUCP package for DOS
Contact:	Fubar Systems Support Staff
	1742 Lima Drive
	San Luis Obispo
	CA, U.S.A. 93405-6817
	Internet: chris@nike.calpoly.edu
Name:	Pathway
Author:	The Wollongong Group Inc.
Type:	Commercial PC-Unix network package
Contact:	1129 San Antonio Road
contact.	Palo Alto, CA 94303-4374
	1 alo Allo, CA 34303-4374
Name:	PC-NFS
Author:	Sun Microsystems Inc.
Туре:	Commercial PC-Unix network package
Contact:	Two Federal Street
	MA, U.S.A 01821
	1-800-872-4786
Namo	вслев
Name: Author:	PC/TCP FTP-Software
Type:	Commercial PC-Unix network package
Contact:	26 Princess Street
	Wakefield
	MA, U.S.A. 01880
	(612) 246-0900
Defaults for	the mailer field in EZ-Mail are:
FSUUCP:	fsuucp.pif \$R \$F \$U

EZ-Mail have been tested with these systems:

FSUUCP: FTP Software: Pathway:	fsuucp.pif \$R \$F \$U ftpsoft.pif \$M \$U \$F \$L pathway.pif \$M \$U \$F \$L
PC-NFS: UUPC/extended:	pcnfs.pif \$M \$F \$L uupc.pif -t -f \$F (verify the version of UUPC you are running. Version earlier than 1.11s use rmail.com rather than the old rmail.com. You'll need to use the PIF
	editor to change this.)

Standard batch files provided with EZ-Mail are:

ftpsoft.bat:

rsh %1 -l %2 "/usr/lib/sendmail %4 %5 %6 %7 %8 %9" < %3

pcnfs.bat:

rsh %1 "/usr/lib/sendmail %3 %4 %5 %6 %7 %8 %9" < %2

pathway.bat: rsh %1 -l %2 "/usr/lib/sendmail %4 %5 %6 %7 %8 %9" < %3

Message Flags

а	Message has been appended to another mailbox.	
d	Message has been deleted.	
r	Message has been read.	
R	Message has been replied.	
S	Message has been saved.	
* (asterisk)	New Message.	

Mailing A Message

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To mail a message, simply click on the "Mail" button or use the "Mail/Mail..." menu. The mail dialog will open. Enter the address of the recipient(s) in the "To:" field. You can also send carbon copied and blind carbon copies to third parties by entering their addresses in the "Carbon copy:" and the "Blind cc:" fields respectively. The "Reply to" field will be filled with the current user's "Reply to" field in it's Setup, if one is specified. You may change this field to something else on a per message basis, but usually you just leave this field alone.

To include a file or another message or a file, click on the "Include" button. See the <u>"Including into a message"</u> section for more information about inclusion.

Then edit the file by clicking on the "Edit" button. The editor will open and you can type your message. Some header lines are copied to the editor. You may change them before sending the message. These are "To:", "Cc:", "Bcc:" and "Subject:" lines. If you leave the corresponding fields blank in the mail dialog, they will not get copied to the editor.

IMPORTANT: Always leave a blank line between the last line of the headers and the first line of the body of your message.

Save your message and close the editor. At this time you may click on the "Send" button to invoke the mailer you configured in the <u>System setup</u>. If you want to modify the message again or change the recipient list (To, Cc or Bcc) before sending it, you may click on the "Edit" button again. This will invoke the editor again. Follow the same instructions as when you click on "Edit" the first time.

If you want to cancel everything, you just click on "Cancel".

NOTE: If you use EZ-Mail with a UUCP system, clicking on send will only invoke the mailer that creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Replying To A Message

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To reply to a message, select a message with the keyboard or the mouse and click on the "Reply" button or use the "Mail|Reply..." menu. The reply dialog will open. The "To:" and "Carbon copy:" fields will automatically get filled with proper addresses. You may however change them if you want. You can also add address(es) to the "Blind cc:" field if desired. The "Reply to" field will be filled with the current user's "Reply to" field in it's Setup, if one is specified. You may change this field to something else on a per message basis, but usually you just leave this field alone.

To include a file or another message, click on the "Include" button. The current highlighted message number will already be in the message number field but you can change it if you want. If you'd rather include a file, delete the message number in the field. See the <u>"Including into a message"</u> section for more information about inclusion.

Then edit the file by clicking on the "Edit" button. The editor will open and you can type your message. Some header lines are copied to the editor. You may change them before sending the message. These are "To:", "Cc:", "Bcc:" and "Subject:" lines. If you leave the corresponding fields blank in the mail dialog, they will not get copied to the editor.

IMPORTANT: Always leave a blank line between the last line of the headers and the first line of the body of your message.

Save your message and close the editor. At this time you may click on the "Send" button to invoke the mailer you configured in the <u>System setup</u>. If you want to modify the message again or change the recipient list (To, Cc or Bcc) before sending it, you may click on the "Edit" button again. This will invoke the editor again. Follow the same instructions as when you click on "Edit" the first time.

If you want to cancel everything, you just click on "Cancel".

NOTE: If you use EZ-Mail with UUCP system, clicking on send will only invoke the mailer that creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Forwarding A Message

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To forward a message, select a message with the keyboard or the mouse and click on the "Reply" button or use the "Mail|Reply..." menu. The reply dialog will open. The "To:" and "Carbon copy:" fields will automatically get filled with proper addresses. You may however change them if you want. You can also add address(es) to the "Blind cc:" field if desired. The "Reply to" field will be filled with the current user's "Reply to" field in it's Setup, if one is specified. You may change this field to something else on a per message basis, but usually you just leave this field alone.

If you want to add a comment before sending it, click on the "Edit" button. The editor will open with the message you want to forward in it. Otherwise, you can click on "Send" without editing it.

If you need to edit the file before forwarding it, click on the "Edit" button. The editor will open and you can type your message. Some header lines are copied to the editor. You may change them before sending the message. These are "To:", "Cc:", "Bcc:" and "Subject:" lines. If you leave the corresponding fields blank in the mail dialog, they will not get copied to the editor.

IMPORTANT: Always leave a blank line between the last line of the headers and the first line of the body of your message.

Save your message and close the editor. At this time you may click on the "Send" button to invoke the mailer you configured in the <u>System setup</u>. If you want to modify the message again or change the recipient list (To, Cc or Bcc) before sending it, you may click on the "Edit" button again. This will invoke the editor again. Follow the same instructions as when you click on "Edit" the first time.

If you want to cancel everything, you just click on "Cancel".

NOTE: If you use EZ-Mail with UUCP system, clicking on send will only invoke the mailer that creates the necessary files in the spool directory. It will not actually transfer the file to another system. The transfer task is handled by the UUCP package.

Including Into A Message

You can include a file or a message from the mailbox when sending or replying to a message.

You cannot include both a file and a message at the same time. If you enter something in of the two fields, the other will be disabled. You can browse for a file if no message numbers are entered and the cursor is in the "File" field.

You can include more than one message by specifying a list of messages separated by a space.

You may then click on edit to go to the editor. The include file (or message(s)) will be copied to the editor.

After editing, saving and quitting the editor, you can click on "Send" to send the message or on "Cancel" to abort everything.

Alias Window

Aliases are short and easy-to-remember word that expand to a full name and address when used to send messages.

Users' aliases are aliases defined for the current users while system aliases are aliases available to all users configured in EZ-Mail.

To create a new alias, type the alias name in the "Alias" field, then the e-mail address in the "Address(es)" field and the real name of the person associated with the alias in the "Real name" field. Click on "OK" and the alias is saved.

To edit an already existing alias, choose it from the "Alias" combo box and then modify the fields needed to be modified and click on "OK" to accept changes.

To delete an alias, choose it from the "Alias" combo box and click on "Delete".

Version Changes

Changes for 2.01 (14/04/92)

Bug Fixes:

- o Error in FSUUCP mailer's arguments. \$S (sender's FNDQ) changed to \$U (user ID). If you use FSUUCP, you MUST make this modification using the Option|System Setup menu.
- o Lower case meta-strings (\$R) in mailer argument was rejected by EZ-Mail.
- o Problem with address parsing with aliases.
- o Sometime crashed when mailing with long addresses
- o The message list was not getting the keyboard focus when auto-reloading the mailbox if no messages where previously in it.
- o Fixed some inconsistancies in the help file.

Changes for 2.0 (13/04/92)

o First official release of EZ-Mail. Version 1.x was called WinMail. There are too much changes to even think about enumarating them!

Undocumented Features!!!

Well ok, maybe they are half-documented!!!

- o In the mail/reply/forward dialogs, when using the mouse to chose multiple recipients from the drop-down list they all appear in the edit box separated with commas. If you use the keyboard instead, you can use Windows shortcut to open the drop-down list attached to it (ALT-DOWN ARROW), however you cannot select multiple items as with the mouse. To select multiple recipients using the keyboard, you can use the <INSERT> key. Each time you press on this key on a new item, it will be added to the edit box. It is even simpler and faster than the keyboard method! If the <INSERT> key is pressed twice in a row on the same item, the entire edit box is replaced by the selected item.
- o In the main window's message summary list if you change the font, you may wish to change the lenght allocated to the sender's name and the suject of the message. This can be done by an undocumented(!!!) item in the EZMAIL.INI file. You will have to modify the .INI yourself to do this since this option is not (yet) supported by any of EZMail's setup dialog. To change them add two sections named "NAME LENGTH" and "SUBJECT LENGTH" to the "[Desktop]" section.

example:

[Desktop] NAME LENGTH = 17 SUBJECT LENGTH = 30

Known Problems

- On a multi-user networked system, EZ-Mail must be entirely re configured for each machine it is installed on. Suggested fix to this problem is to have two configuration files, the "system" configuration file on the network (shared by all nodes using EZ-Mail) and a local "user" configuration file.
- If you are running share.exe (which you should), you may get a sharing violation error in the event that EZ-Mail is reloading a mailbox while your DOS mailer is delivering new mail. A suggested fix is to change the caption of the mailer's pif file to the same as the caption field in System|Setup Window. An alternative way of solving the problem is to select the "Prompt before reloading" feature in Options|Preferences menu.

If you find a bug or weird problem, please tell us and we will do our best to fix it. Also fell free to send comments and/or suggestions. See the <u>contact</u> section to learn about ways to contact us.

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Contact

EZ-Mail is marketed and supported by Cinétic Systems.

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Internet: Cinetic@Speedy.CAM.ORG Compuserve: 71640,666

Credits

EZ-Mail was developed by Cinétic Systems.

The following people have contributed to the development of EZ-Mail:

Software Engineers:

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Help Author:

Sylvain Tremblay

Quality Assurance and Beta Testing:

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Special Thanks to:

David J. KovanenFor being the first beta-tester entering the beta program and for his
unusual continuous feedback and suggestions for improvements.Éric Trépanier &
Marc VeilleuxFor their help in the final rush in getting EZ-Mail out.

I also want to thank my wife, Isabelle, for her patience, understanding and for all the nights I should have been with her! - Philippe

Other Cinétic Systems Products

Other products available from Cinétic Systems includes:

WCRON

A cron-like utility for Windows. This is a task scheduler that let you specify the time and date for the execution of certain tasks. Those running UUCP package may use Wcron to start the uucico process automatically in the background while in Windows. You may also find it useful for making backups, trim some log files or just remind you of something. Wcron is shareware and is available from Cinétic Systems at the low cost of \$25 US (\$30 CDN). Wcron is available on Compuserve in the Advanced Windows section. To retrieve it type "go winadv" and go to the library section 3, then do a browse using the keyword WCRON. It is also available on the Internet via anonymous FTP on the machine sun.soe.clarkson.edu in the /pub/uupc/wcron directory. You will also find it on numerous machines around the world. To get the complete list, send a message to archie@archie.mcgill.ca with a subject line (or the first line of the message) reading "prog wcron".

TEAMTRIS

This exiting new variant of the most popular game of the world let you play in four different modes, one of which is a "team" mode where two players plays on the same large board. You have to work together instead of being in competition with each other. Of course, there is also the classic one player mode, the "competition" two player mode and a special one player "large board" mode. This DOS based game requires a VGA color or monochrome display adapter. Teamtris is FREEWARE. It is available on Compuserve in the IBM New User section. To retrieve it, type "go ibmnew" and go to the "Gen fun & Games" section (library 6) then do a browse using the keyword TEAMTRIS.

Registration Form

EZ-Mail version 2.01

Registration number (reserved):

[Please print this page and fill it out with required information] Note: For site-license registration please contact Cinétic Systems.

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City:	State or province:			
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